<mark>SYLLABUS-IT</mark>

<u>CLASS</u> -- I BOOK- IT Framework -1

## **SUBJECT - IT (COMPUTER)**

MONTH	Workin	TOPICS	OBJECTIVES & PRACTICAL	FORMATIVEASSESMENTS
	g days			
April	24	1. Computer –A Machine	<ul> <li>Differentiate between machine &amp; humans</li> <li>Classify natural things &amp; man-made things</li> </ul>	
May	15	2. Uses Of Computers	Places where computers used	MT-1-CHAPTER-1
June	12	3. Parts Of A Computer	Write the names of computer parts	
July	25	4. The computer mouse	Identify the buttons and the scroll wheel on a mouse	
August	24	REVISION	PT-I	PT—I—CHAPTER -1,2,3,4
Septembe r	13	REVISION	TERM -1	TERM-1 CHAPTER -1,2,3,4
October	18	5. Using the keyboard	Identify and locate alphanumeric and arrow keys     on a keyboard	PT—II CHAPTER -4,5
November	22	6. Fun with Microsoft paint	<ul> <li>Starting MS Paint</li> <li>Parts of MS Paint</li> <li>Use shape tools to draw pictures</li> </ul>	
December	18	7. Data and memory	<ul><li>Data</li><li>Memory devices</li></ul>	
January	26	8. Fun with Tux Paint	<ul><li> Open the Tux Paint</li><li> Parts of Tux Paint</li></ul>	PT—III CHAPTER -4,5,6,7
FEBRUARY	23	REVISION		FINAL TERM—5,6,7,8